



"It embraced us like a dream... and released us into a nightmare!"

Enter Ravenloft, the realm of mist and shadows in this Neverwinter Nights 2 adventure by BouncyRock Entertainment. Explore a vast landscape of horror while battling terrifying creatures in a twisted game of survival!

Players: 1

Level: 9

Class: Any (Melee preferred)

Race: Any

Alignment: Any

Length: 3-5 Hours

Installation

(Auto)

Double-click **MiseryStone.exe**

NOTE:

To Uninstall, double-click the **MiseryStone_Uninstall.exe** Icon -> /MyDocs/NeverwinterNights2/

(Manual)

Mod: MiseryStone.mod -> /MyDocs/NeverwinterNights2/module/

Hak: MiseryStone.hak -> /MyDocs/NeverwinterNights2/Hak/

Music: -> /MyDocs/NeverwinterNights/music/

GUI: -> /MyDocs/NeverwinterNights/ui/

Systems

Companions: Misery Stone uses the standard Companion System. There are a total of 3 companions in the module.

Death & The Mandrake: It is said that the souls of those who perish on this Island of Terror are trapped and become Mandrakes -- forever rooted in its tainted soil. If you are lucky enough to find one, then your soul may live on, affording you the chance to Respawn from Death. Otherwise, you are brought back to the Main Menu (*ala Game Over, man!*)

Overland Map: The Overland map acts as a central hub to the areas of Firglore. There are no Random Encounters, but there are hidden Treasures and Locations to be found.

Dynamic Journal System: BouncyRock's Dynamic Journal System breathes more life into Journal Entries by dynamically changing their content as you progress through a quest. Now you will easily be able to keep track of how many Rats you've killed in the basement!

Skills

Spot: Secrets in Misery Stone can be more easily found with some skill points in Spot.

New Terrifying Creature Models!

Vampires: A highly-detailed, fully tintable model.

Werewolf: This giant beast is sure to strike fear into the hearts of any adventurer!

Credits

Jason Roy (Jclef): Design & Music

Jonny Ree (Ree): Models & Art

Laurence Trail (Sunjammer): Lead Scripting

Zachery Holbrook (Maerduin): Lead Writing

Additional Writing

Dave Crowell (Eat2Surf)

Michele o'Sullivan (Liso)

David Lambert

Additional Custom VFX

Josh (Anduraga)

Conceptual Contributions

Rachel Cadran

Christopher Ordway

Music

Custom Music by Jclef (Except for "Are you There" by SinQ)

Additional Custom Content

Escriminator (Simza's Dagger & Lexi's Katana)

Community Custom Content

Robinson Workshop

Amraphael's Placeable Pack #1

ArtEChoke's Larvae of the Grey Waste

QA Testers

-Tymme-

Dark

Anduraga

DunniteOwl

Qrch

Wyrin

Thank you for playing!

